

---

# ODU FUTSAL 3V3 TOURNAMENT RULES

---

## All Ages and Teams

- 20 minute games, running clock
  - Goal Arc
    - No player is allowed in the goal arc. If a defender goes in the arc and blocks a goal, then a PK is taken from half. If the defender touches it and it's not going in, then it's a corner. This is at the ref's discretion.
    - If the attacker touches it or scores, it does not count and the opponent is awarded a goal kick.
    - If the ball stops in the arc, the ref calls a goal kick.
  - Goal Kick
    - Player can dribble or pass the ball in from the end line. Defender must be 5 yards away.
  - Red Card
    - In the event that someone is issued 2 yellow cards or a straight red, the team will play down a player for 2 minutes or a goal is scored.
  - No Slide Tackling
  - Kick ins
    - Ball must be stopped prior to playing it in
    - Indirect (cannot score from a kick in)
  - Subs
    - On the fly from the bench zone
  - Free Kicks
    - Opponent is 5-yards dropped from where kick is
  - Kick-Off
    - Opponent is 3-yard away
    - Indirect
    - Can go any direction
  - Players
    - 3 players on the court at once (NO KEEPERS)
    - Roster must be submitted with a MAX of 6
  - Equipment/Uniforms
    - Must be wearing futsal shoes, flat-soled shoes, or sneakers (NO CLEATS or TURF SHOES)
    - Teams must be wearing the same colored shirt (Numbers are not mandatory)
  - Field Dimensions
    - 28 yards x 17 yards
  - Tournament Structure
    - Teams will be placed in brackets with a round robin tournament structure
    - The top 2 teams from each bracket will move forward into playoffs at which point it is single elimination
  - Tie Breakers
    - Head to Head
    - Goal Differential
    - Goals For
    - Goals Against
- 